

# TEXAS HOLD'EM TOURNAMENT RULES

## Canadian Association of Veterans In United Nations Peacekeeping

1. By participating in this tournament you agree to abide by the rules and behave in a courteous manner. Players, whether in the hand or not, may not discuss the hands, including cards discarded or possible hands, until the action is complete. A penalty may be given for discussion of hands during play.
2. The designated language for this tournament is English.
3. Initial seating is determined by random draw. There will be 5 tables with a maximum of 10 players per table.
4. The starting amount of chips will be 10,000 and will be issued by the dealer upon presentation of the draw ticket. Maximum number of participants is 50. Cost for the Tournament is \$50.00 with \$30.00 going into the prize pool. Management reserves the right to cancel the tournament and refund entry fees if there are less than 20 participants.
5. Chip colours and values are as follows: White - 100, Blue - 500, Red - 1,000, and Green - 5,000. Each player will start with ten White, four Blue, two Red and one Green chip.
6. The tournament will be played until only one player remains and that person will be awarded the first prize. Other prizes will be awarded in reverse order of finish, i.e. 2<sup>nd</sup> last player out gets 2<sup>nd</sup> place, third last out gets 3<sup>rd</sup> place, etc.
7. The prize pool will consist of 70% of the total entries paid and a maximum of five players will receive a percentage of the total prize pool based on their order of finish. One place will be paid for every 10 players or major portion thereof according to the following table and exact payouts will be announced once tournament registration is complete.

| <i>Players</i> | <i>1<sup>st</sup></i> | <i>2<sup>nd</sup></i> | <i>3<sup>rd</sup></i> | <i>4<sup>th</sup></i> | <i>5<sup>th</sup></i> |
|----------------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 20 to 25       | 60%                   | 40%                   |                       |                       |                       |
| 26 to 35       | 50%                   | 30%                   | 20%                   |                       |                       |
| 36 to 45       | 45%                   | 30%                   | 15%                   | 10%                   |                       |
| 46 to 50       | 40%                   | 25%                   | 15%                   | 11%                   | 9%                    |

8. If a pre-paid entrant has not registered at least 15 minutes before the published start time her/his seat may be sold to someone on the waiting list and the pre-paid entry refunded. In no case shall a refund be offered for a no-show once the first deal has started or if the entry could not be sold. Pre-paid entrants may transfer their entry to someone else by completing the transfer notice on the back of the entry form.

9. Pre-paid entries will be available for purchase at the venue between 5:00 pm and 7:00 pm on the Friday immediately preceding the event. Players may purchase entries for others. Refunds are available by phoning the tournament director at 888-0156 at least 24 hours in advance of the tournament and then mailing the entry form to CAVUNP, 212 Moorgate St, Winnipeg, MB, R3J 2L2. A refund cheque will be mailed to the address on the entry form; however, management assumes no responsibility for lost or misdirected mail.

10. The dealer button will start at Position 1 on each table and move in a clockwise direction.

11. Blinds will start at 100/200 and be raised at twenty-minute intervals of playing time according to the following table.

| LEVEL | SMALL BLIND | BIG BLIND | LEVEL | SMALL BLIND | BIG BLIND |
|-------|-------------|-----------|-------|-------------|-----------|
| I     | 100         | 200       | VI    | 2000        | 4000      |
| II    | 200         | 400       | VII   | 3000        | 6000      |
| III   | 400         | 800       | VIII  | 4000        | 8000      |
| IV    | 500         | 1000      | IX    | 5000        | 10000     |
| V     | 1000        | 2000      | X     | 10000       | 20000     |

Additional Blind levels (20,000 - 40,000 and 30,000 – 60,000) will be added as required if the tournament goes beyond the 10<sup>th</sup> blind level

12. The tournament director will signal the end of a betting level and the new limits will apply on the next deal. (A deal begins with the first riffle of the shuffle.)

13. Breaks will be called after the fourth and eighth levels to give tournament staff an opportunity to replace low denomination chips.

14. The lowest denomination of chip in play will be removed from the table when it is no longer needed in the blind structure. All lower-denomination chips that are of sufficient quantity for a new chip will be changed up directly. The method for removal of odd chips is to deal one card to a player for each odd chip possessed. Cards are dealt clockwise starting with the 1-seat, with each player receiving all cards before any cards are dealt to the next player. The player with the highest card gets enough odd chips to exchange for one new chip, the second-highest card gets to exchange for the next chip, and so forth, until all the lower-denomination chips are exchanged. In the event that two players tie for high card their next highest card will be used to break the tie. Failing that, they will each be dealt a new card with the highest card winning.

15. A player may not be eliminated from the event by the chip change process. If a player has no chips after the race has been held, he will be given a chip of the higher denomination before anyone else is awarded a chip. If an odd number of lower-denomination chips are left after this process, the player with the highest card remaining will receive a new chip if he has half or more of the quantity of lower-denomination chips needed, otherwise nothing.

16. A player may leave a table at any time but must be at the table by the time all players have their complete starting hands in order to have a live hand for that deal. The dealer has been instructed to kill the hands of all absent players immediately after dealing each player a starting hand. The dealer will also post any required blinds for the absent players.

17. A player who has not returned to their seat in a reasonable period of time (usually 15 min), may be deemed by the tournament director to have abandoned their seat. If such a determination is made they will be eliminated from play and their chips removed from play.

18. Players may not use cell phones or other electronic devices while seated at a tournament table.

19. As players are eliminated, tables are broken in a pre-set order, with players from the broken tables assigned to empty seats at other tables. This order will be determined by the tournament director prior to the start of the tournament.

20. A change of seat is not allowed after play starts, except as assigned by the director.

21. The number of players at each table will be kept reasonably balanced by the transfer of a player as needed. With more than six tables, table size will be kept within two players. With six tables or less, table size will be kept within one player.

22. There will be a redraw for seating when the field is reduced to the final table (ten players).

23. A player who declares all-in and loses the pot, then discovers that one or more chips were hidden, is not entitled to benefit from this. That player is eliminated from the tournament if the opponent had sufficient chips to cover the hidden ones. If another deal has not yet started, the director may rule the chips belong to the opponent who won that pot, if that obviously would have happened with the chips out in plain view. If the next deal has started, the discovered chips are removed from the tournament.

24. All players must leave their seat immediately after being eliminated from an event.

25. Showing cards from a live hand during the action injures the rights of other players still competing in an event, who wish to see contestants eliminated. A player may not show any cards until all action has been completed. A player showing a card will have their hand killed. Verbally stating one's hand during play may result in the same penalty. Repeat offences may result in disqualification from the tournament.

26. There is no limit on the number of raises. Raises must be at least the same size as the big blind unless the player declares All-In with a lesser amount.

27. The player must either use a verbal statement giving the amount of the raise or put the chips into the pot in a single motion. Otherwise, it is a string bet and the player will be limited to calling the previous bet.

28. In the event that a single chip of a higher value than the previous bet is played it will be deemed a call of the bet unless the player has made a verbal statement of his or her intentions.

29. Non-tournament chips are not allowed on the table except for one visibly-distinct chip that may be used as a card protector.

30. Higher-denomination chips must be placed where they are easily visible to all other players at the table.

31. All tournament chips must remain visible on the table throughout the event. Chips taken off the table or pocketed will be removed from the event, and a player who is caught doing this may be disqualified.

32. Inappropriate behaviour like throwing cards that go off the table may be penalized. Penalties may include disqualification from the tournament and ejection from the premises for severe or repeated infractions. Abusive or disruptive behaviour will not be tolerated.

33. The deck is not changed on request. Deck changes are at the discretion of the director unless there is a damaged card. In this case the deck will be removed from play, sealed, and held for inspection by the Manitoba Gaming Control Commission (MGCC).

34. If a player on the small blind is eliminated, the next hand is played with a dead dealer position. If the player on the big blind is eliminated the next hand is played with a dead small blind. This ensures the big blind is not missed by the next player in order.

35. All live hands will be turned face-up whenever a player is all-in and betting action is complete.

36. If multiple players go broke on the same hand, the player starting the hand with the larger amount of chips finishes in the higher place for prize money and any other awards. In the event that players started the hand with the same amount of chips they will be declared tied and will share equally in any prize money or award.

37. In the event that two or more players tie for a pot it will be split evenly among them. Any odd chips will be relinquished to the dealer in accordance with MGCC rules.

38. Each side pot will be split as a separate pot. They will not be mixed together before splitting.

39. Once a reasonable amount of time has passed and a clock is called for, a player will be given one minute to make a decision. If no decision has been made by the time the minute is over a 10-second countdown will commence. If the player has still not acted on his or her hand by the end of the countdown it will be declared dead.

40. Management will not be involved in any private deals, side bets, or redistribution of the prize pool among finalists.

41. Private agreements by remaining players in an event regarding distribution of the prize pool are not condoned. Any private agreement that excludes one or more active competitors is improper by definition.

42. A tournament event is expected to be played until completion. A private agreement that removes all prize money from being at stake in the competition is unethical.

43. Management retains the right to cancel any event due to a lack of participation and to refund the entry fees collected. Registered players will be notified of the cancellation by phone and a notice placed at the entry to the venue. Refunds will be mailed to the address on the entry form.

**These rules are based on “Roberts Rules of Poker” and must be used in conjunction with the rules published by the Manitoba Gaming Control Commission. In the event of a discrepancy between these rules and the rules published by the Manitoba Gaming Control Commission, the Commission’s rules will take precedence.**

## **CODE OF CONDUCT**

Management will attempt to maintain a pleasant environment for all our customers and employees, but is not responsible for the conduct of any player. We have established a code of conduct, and may deny the use of our card room to anyone who violates it. The following are not permitted and may result in disqualification from the tournament.

- Collusion with another player or any other form of cheating.
- Verbally or physically threatening any patron or employee.
- Using profanity or obscene language.
- Creating a disturbance by arguing, shouting, or making excessive noise.
- Throwing, tearing, bending, or crumpling cards.
- Destroying or defacing property.
- Using an illegal substance
- Carrying a weapon.

## **POKER ETIQUETTE**

The following actions are improper, and grounds for warning, suspending, or disqualifying a violator:

- Deliberately acting out of turn.
- Deliberately splashing chips into the pot.
- Agreeing to check a hand out when a third player is All-In.
- Reading a hand for another player at the showdown before it has been placed face up on the table.
- Telling anyone to turn a hand face up at the showdown
- Needlessly stalling the action of a game.
- Deliberately discarding hands away from the muck .
- Stacking chips in a manner that interferes with dealing or viewing cards.
- Making statements or taking action that could unfairly influence the course of play, whether or not the offender is involved in the pot.